

THE ENFORCER

LOADING

Insert the games cartridge as described in the computer user manual.

Ensure your Phazer is plugged into the correct port on your computer before loading the game. Calibrate the gun carefully at the beginning of the game.

The Enforcer

Date: September 25th 1932
Place: Chicago
Name: FBI Classified

TOUGH

Downtown Chicago, prohibition is law, corruption is rife and the FBI have been called in to eradicate the mobsters running the largest illicit still in the U.S.A.

As a top FBI agent, you have tracked down the location of the still, but it's going to be a tough gun battle to reach the end of the street and destroy the distillery.

SHOOT CAREFULLY

From your concealed vantage point you will see portions of the street where figures will appear in the empty doors and windows. Some of these will be innocent civilians, be sure only to shoot the gangsters who carry guns or you will lose points.

Occasionally a running figure, or a figure in the window of a car will appear. If either of these has a gun shoot them immediately. Shooting the bird will give you 500 points.

If a gangster manages to shoot you, the damage count will increase. If this damage reaches 100 then you have sustained too many injuries and your game will be over.

Shooting five gangsters in a row will make the last one drop an ammo box, if you shoot this it will help replenish your ammo stock.

LEVEL BY LEVEL

Once you have achieved the target score displayed at the start of the level, you will have eliminated enough gangsters from the section, and will have a chance to gain bonus points by disrupting the efforts to frantically pack the remaining liquor.

As they throw bottles of whisky down to be packed you must shoot them, missing one ends the bonus level.

The packers also throw (legitimate) bottles of water, shooting one of these accidentally will also end your bonus level and you will move onto the next portion of the street.

You can move down the street in this fashion until you reach your ultimate destination, the distillery.

Good Luck - and remember, be careful out there!

IT'S OVER

If your final score is good enough you will be asked to enter your initials on the high score table.

Do this by selecting a letter shooting at the left and right boxes to move through the alphabet. To insert the letter fire at the select box.

Selecting the DEL character will delete the previous entry.

NOTES

Follow the standard tips for calibration and set up of the light gun.

Press F1 to pause the game, F2 to restart and F10 to quit the game.